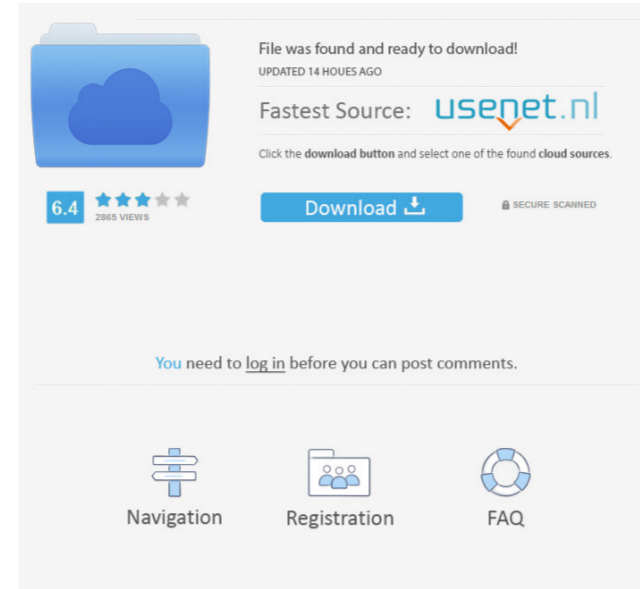


StarCraft : Brood War 1.15.2 (Portable) (2022)

Hi, I'm creating my first mod for StarCraft (broodwar 1.15.2) I'm not very good in Java, I'm pretty sure the mod works as I want it to (it's more of an ideas mod) The menu works by a simple "item id" (strangely) and a menu id When I push the "load mod" button, a new screen opens up with the menu in the background and I can choose one of the 4 menu id's Once I select one of the id's, a new menu opens up with the items that it's gonna show. The mod is about (I think) to add a new unit called "null" and show it in the battle. In the mod I'm also adding a default type of unit that has a unique id (which is 0) I've tried to put the default type into my own mod but ofcourse it shows nothing. I've tried to add in the mod menu options for "unit id" and "null" with no luck. I'm fairly sure there is a way to add both of them and I need some help. EDIT : I forgot to post the menu items : Random Id (which is random) Unit id (I need this one for the default unit) Null so there it is EDIT 2 : Forgot to add that I've tried a mod for the "load mod" button to avoid manually adding it and I've succeeded to make it work EDIT 3 : Thanks to zom, it works. I think I'll release the mod soon because the menu's items are kinda hard to add (I don't think I'm gonna use them) This is an extremely bad idea, because it will overwrite the StarCraft.properties file and then the keys for the game's GUI will change as well. A more maintainable approach is to put your mods in a sub-directory of StarCraft.bkp and then use bkp.loadMod to load them. This way, when you update your mod, you only have to change the mod itself. I have an interest in the mod that you posted, but before I jump in, I'd like to ask you to make your mod more concise. We should really only have to read one-fourth of the lines of code to see the basic structure of what the



April 18, 2017 StarCraft: Brood War Patch 1.18 Notes Patch Notes. Note. When updating StarCraft, use the "Run as Administrator" option. this is needed during your just in case it is used in your browser. This will allow you to enter your personal profile. How to enter your personal profile November 15, 2016 - A New Version of StarCraft Remastered is now available for download! What makes StarCraft Remastered the best StarCraft remaster of all time is the frank, direct, open-world and real-time strategy experience. StarCraft Remastered brings an expansive April 18, 2017 - StarCraft: Brood War Patch 1.18 Notes Patch Notes. fffad4f19a

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